

**Edoverse 2.0 GoldMine - White Paper** ver.1 updated on 1<sup>st</sup> March, 2025



# Gold Rush

Edoverse Foundation

March, 2025

**REBRANDED**

## **Edoverse Is Rising Now after Edo City Burnt Down by Fire called Reiwa Great Fire**

During the Edo period, it was said that "fires and fights are the flowers of Edo." After Edoverse launched its 3D space at the end of January 2024, a large fire broke out and much of the land in Edoverse was burned down and destroyed. ZENI and KOBAN, which support Edoverse, are recorded on the blockchain, so they can be avoided from being lost in a big fire and can still be traded.

In the traditional world, it would be difficult to recover land NFTs if documents such as title deeds were lost, but Edoverse's land NFTs are recorded on the blockchain and are NFTs, sword NFTs, and avatar NFTs are intact and preserved.

The loss of this conflagration is the 3D space within the Metaverse. In the future, we would like all stakeholders, including ZENI holders and NFT land holders, to work together to rebuild the city of Edo in the space that has disappeared.

For this reason, we will keep the existing 3D space, which was launched at the end of January, as open as possible until the new Edo infrastructure is completed, but during the reconstruction, we will continue to foster the Edoverse community in various ways. I would like to go there. Mr. Iehiro Tokugawa, the 19th head of the Tokugawa family, who supervised the launch of the game, escaped the fire and survived, but during the rebuilding period after the fire, he temporarily left Edoverse and traveled around the country.



# EdoVerse is reviving with GoldMine!

Real gold will be delivered from GameFi GoldMine in EdoVerse through ZENI.

Your Land NFTs can help to earn ZENI in GameFi

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with **Secured ST** to be announced

## CONCEPT

The concept is a virtual space where the city and Edo exist in modern times.

Metaverse to solve poverty problems while promoting understanding of Japanese culture and art

Consistent return of economic value to educational inequality and contributors, giving opportunities to all contributors

Second home for users

Promote innovation while contributing to cultural development through NFT (Non-Fungible Token) with RWA (Real World Asset)

# What is Edoverse2.0



The Edoverse, which was once constructed in 3D, was not something that anyone could participate in.

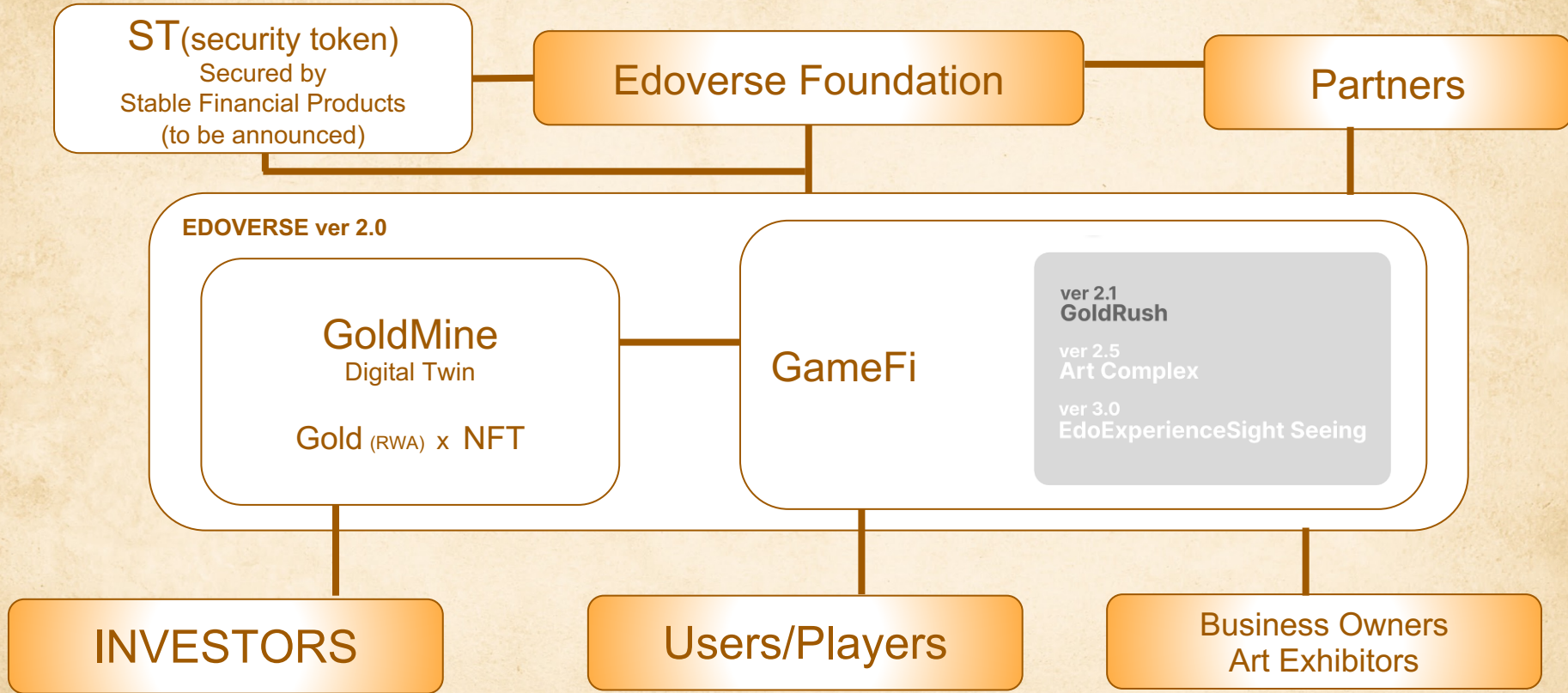
Edoverse 2.0 is constructed in various dimensions.

2D, 3D, and the real world. In addition, we have reviewed the ECOSYSTEM and are rebuilding it so that it will continue for a long time while being returned to various users.

GameFi EDOLAND does not require a high-spec PC. It is designed to be easy to understand in 2D. To make Edoverse feel more accessible, it also runs as a browser game that can be played on smartphones.

On the Economic Island, which exists independently as DEJIMA, there are various Exchange Systems such as the Amusement Game and Gold Mine, which help users.

# Stakeholders



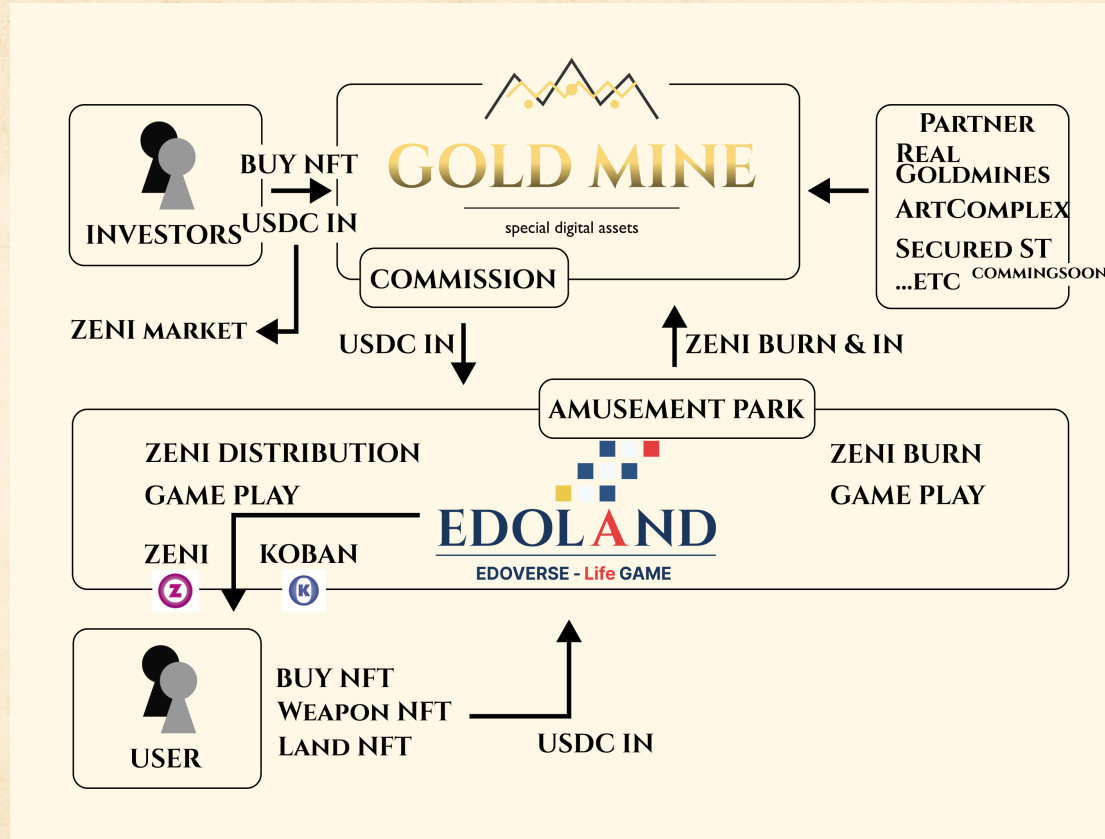
# Edoverse Ecosystem will be completed with GoldMine in its metaverse.

Digital Twin between real Gold and NFTs



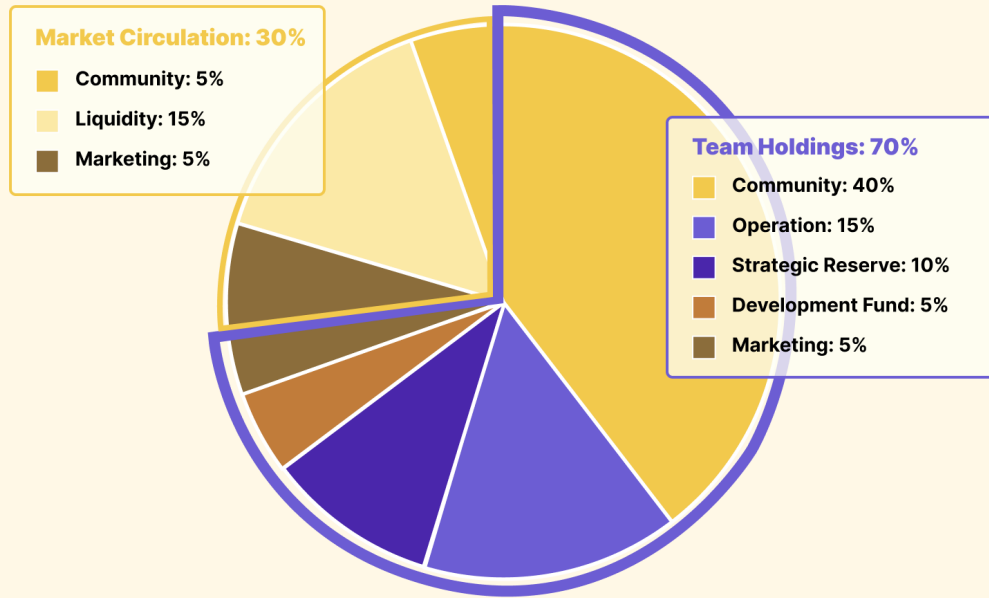


# EDOVERSE Ecosystem





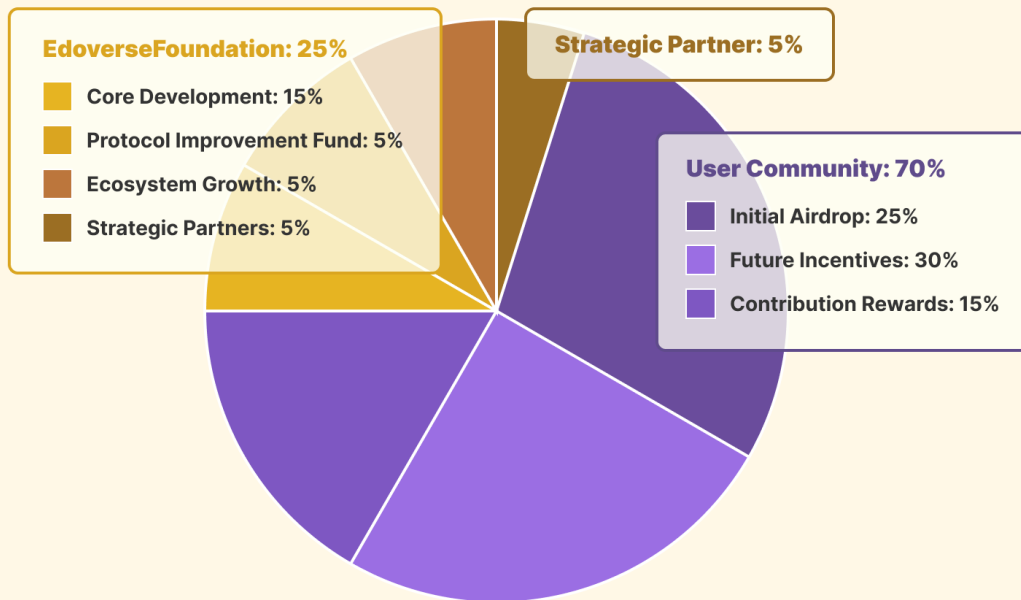
## Edo Zeni Max : 10,000,000,000 Zeni



\* Governance will be implemented with a separate token



## Edo Koban Max : 100,000,000 Koban



\* EdoverseFoundation will oversee both development and KOBAN governance management

## Edoverse GameFi

### EDOLAND

GameFi Edoverse 2.0 has Amusement Park with Gamefi.  
USER earns ZENI and KOBAN through daily activities.  
Increase your ZENI in Amusement Park!  
For more information about EDOLAND: [whitepaper-site](https://edoland-edoverse.notion.site/)



<https://edoland-edoverse.notion.site/>



### GoldMine

GameFi will sell and issue its own NFTs pegged to RWA's GOLD!  
A purchase permit must be purchased at the time of purchase.  
A portion of the permit will be refunded to the ZENI market  
as Edoverse Foundation buys up ZENI.  
In addition, a portion of GoldMine's commission earnings  
will be charged to the ZENIPOOL.

## EDOVERSE Amusement Park

Coins used in Amusement Game in EDOLAND can be obtained by exchanging them for ZENI.

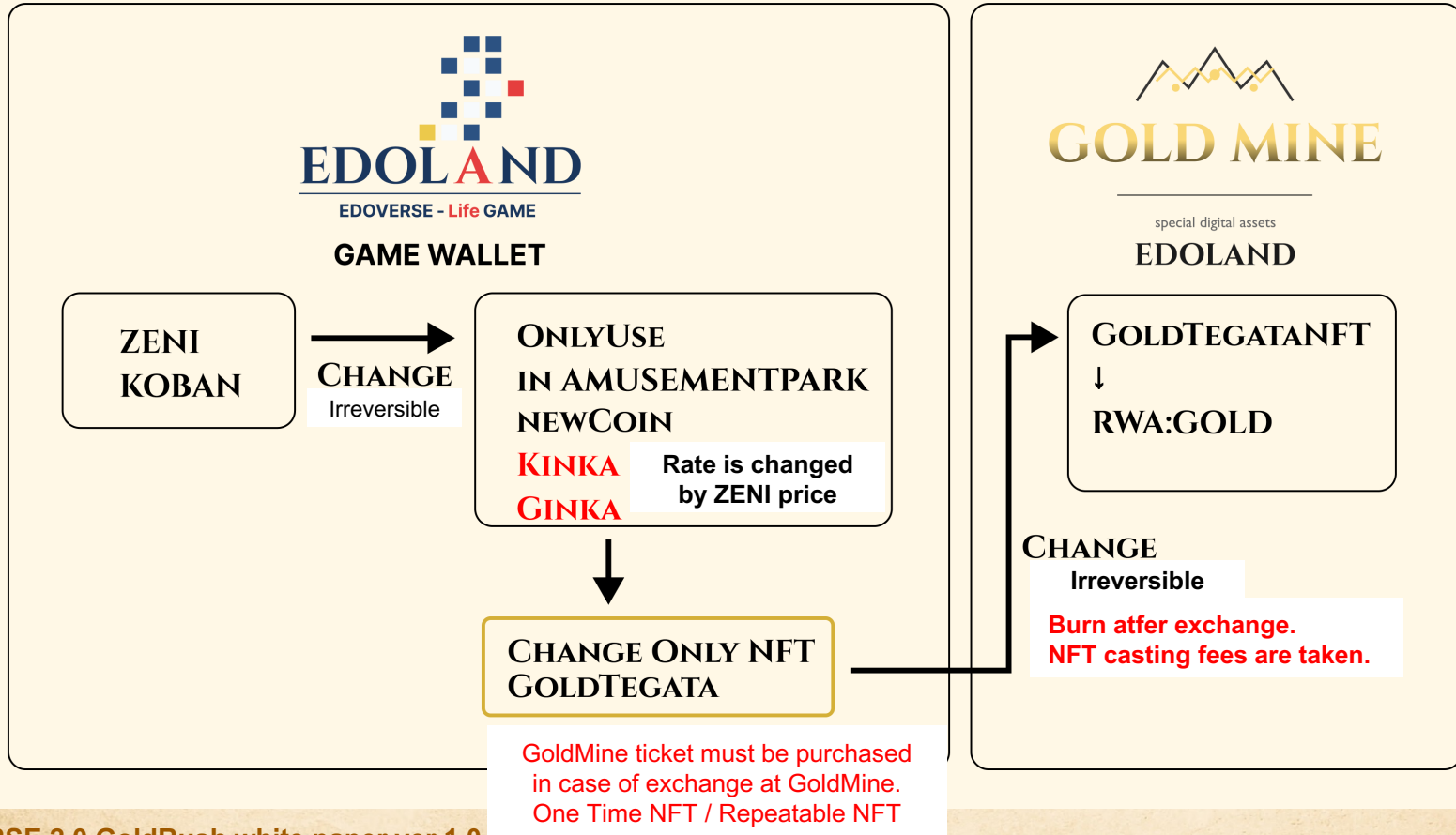
These coins are not marketable and cannot be converted back to ZENI.

ZENI used in exchange will be returned to ZENIPOOL.

The exchange rate will be adjusted by the management from the price of ZENI.

Amusement Game coins can be exchanged for Goldmine GoldTegata NFT.

Permits purchased here can be either one-time or permanent permits.



# What is GoldMine?



# GOLD MINE

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special digital assets

## EDOLAND

## GoldTegata NFT

Goldmine sells NFTs with the number of grams of gold written on them. The same number of actual gold bars is stored in a safe deposit box contracted by Edoverse Foundation.

The NFTs will include information on the state of the gold, the number of grams, the storage location, and the date of issuance.

GoldTegata NFTs are sold at 3% to 5% off the market price of RWA:GOLD.



**Gold BAR**

**12.0g**

**Place : Dubai**



**Gold Nugget**

**12.0g**

**Place : HongKong**



# GoldMine

## At the Reception Desk

Land NFTs in a part of DEJIMA of EDOLAND will be sold.  
After purchase, if Land NFTs are just connected to a LAND account, ZENI will be distributed in a proportion with the annual volume of GoldMine transactions.  
Purchases will be accepted on the designated GoldMine website.  
A purchase permit is required to purchase GoldTegata.

## Purchase-Permit-NFT

The profit from the sale of purchase permits are replenished to the ZENI pool and a portion is returned to the ZENI market in the form of a buy-up by the Edoverse Foundation.

## Purchase Permit Price

USDC

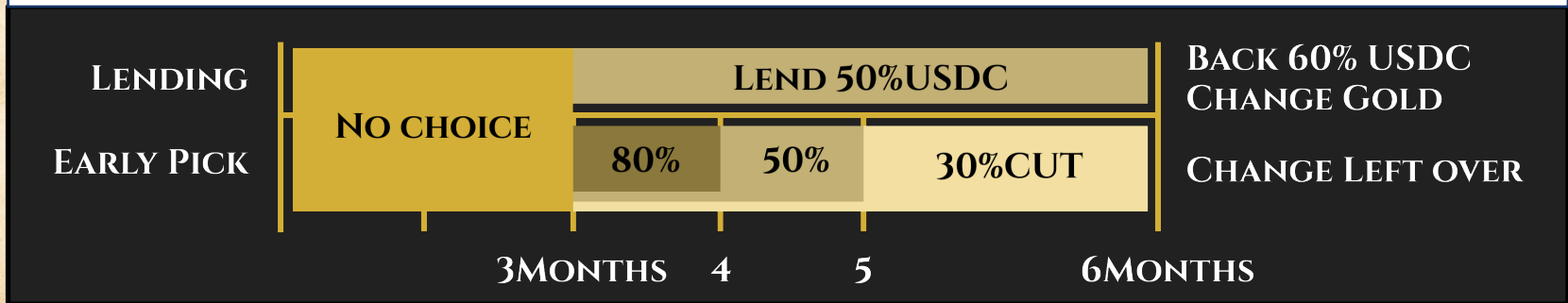
USDC (ZENI)

## About GoldMine Lock Period:

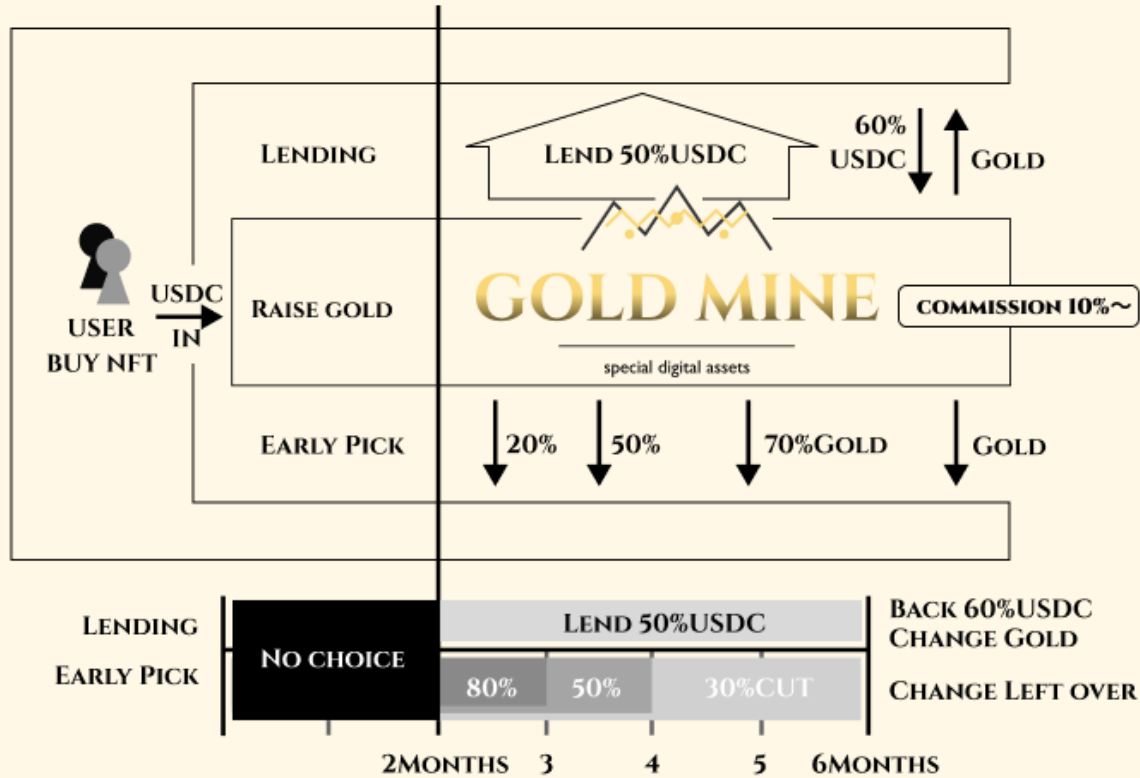
Users can obtain RWAs after a certain lock period and upon payment of a fee.  
The basic lock period is 6 months from the time of purchase of GoldTegata.

If you wish to convert your RWAs to USDC or USDT during the lock period, we will accept 50% lending.  
If you wish to receive RWAs during the lock period, you may exchange at rates ranging from 80% to 30%, depending on the lock period that has elapsed.

In the case of lending, you can return GoldTegata for the same amount plus 10% back.  
In case of Early Receipt, you will not be returned to the original gram amount.  
Early receipt can be accepted from a minimum of 3 months.



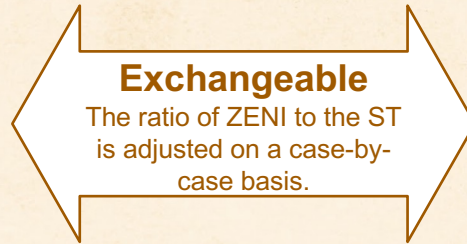
# GoldMine



# Additional Partnership in Edoverse



**ST** (security token)  
Secured by  
Stable Financial Products



Several times a year, special promotions are offered for higher conversion ratios.

New Partnership will be announced soon! Stay tuned.

# Edoverse Asset Before Rise with GoldMine

All NFT Asset is protected.



## 徳川家広 Iehiro Tokugawa (19th Head of the Tokugawa Shogunal Household) -1



Ever since the rise of computer generated images, I have had one vision – to re-create the historical city of Edo (present day Tokyo) in cyberspace. The visitor to the virtual-Edo could not only enjoy the scenic beauty of the Shogun’s capital, with its grand castle, amazing Buddhist temples and Shinto shrines, covered with the most elegant and detailed wooden sculptures, and the beauty of the city itself, full of lush green and a network of canals that sustained the material needs of the population of one million, the largest by far in the pre-industrialized world, but also re-experience the life of the people that populated the city, from the Shogun and the Daimyo to the high ranking samurai to the lowliest of commoners, all with his or her own emotions, pleasures, ambitions and dreams. Until recently, this was just that, a vision. Yet with the remarkable progress of IT and my own fortunate encounters with talented and visionary individuals, this dream of a virtual-Edo is now becoming reality, the Edoverse. From anywhere in the world, as long as the WWW is active, you can travel to the city of Edo, and enjoy it in full – view, play, shop and interact, as you will do upon visiting any other major city in real life.

Technical details are beyond me, so let me explain here the meaning of re-creating (and expanding on) the city of Edo and the “Edo (the Tokugawa)” period in Japan in virtual space.

It is now widely recognized worldwide (and ironically, more outside of Japan than within), that the 2 and half centuries of peace, both domestic and external, that Tokugawa Japan maintained is indeed a rare achievement in human history. The Tokugawa period overlaps, roughly, with the period between the landing of the Pilgrim Fathers and the Civil War in the United States of America, The death of Queen Elizabeth and the Indian uprising in Britain, the Age of troubles and the Crimean War in Russia, the outbreak of the 30 years-war and the creation of the Reich in Germany, the Edict of Nantes and the fall of Napoleon III in France, and the fall of the Ming Dynasty and the end of the Taiping Rebellion in China. The world had indeed been going through dramatic and violent times, while throughout the period Tokugawa Japan remained in peace. More importantly, while it had widely been believed, especially among left leaning Japanese scholars, that this peace had been achieved at the considerable cost of Japan isolating itself from the world and therefore “lagging behind” the eventually modernizing west, recent scholarship is bringing back to life a more vibrant society open to external trade and absorbing outside information with gusto, more an early modern society than a feudal or traditional one. Indeed, Westerners who visited Tokugawa Japan immediately after its re-opening to western powers note admiringly of a thriving, dynamic and sophisticated market economy where “there were many poor people, but there was no poverty to be seen”.

## 徳川家広 lehiro Tokugawa (19th Head of the Tokugawa Shogunal Household) -2

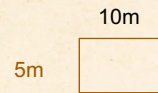
This fact makes Edo, or Tokugawa Japan, not only a matter of historical curiosity but also one of contemporary urgency, for today's world is entering an era of multiple crisis, one characterized by rapid population growth, pandemics, environmental degradation, climate change largely hostile to established patterns of human activity, infestation of crime, mass poverty, widening gap of income, wealth and opportunity, mass violence and civil war, and, presently, a large-scale war between industrialized nations. Tokugawa Japan had to overcome all of this as well, and managed all of them without ever resorting to large scale violence. Most notably, the Tokugawa was able to manage rapid population increase (13 million in 1600 to 30 million in 1700) without territorial expansion or large scale violence, and then maintaining that population level until the end of its rule, with the standard of living slowly rising. The secret to the success of the Tokugawa in transforming itself peacefully is a topic worthy of a very thick book indeed. Yet this much could be said. Taking full advantage of Japan's very fortunate geographical condition, it was the willingness of the ruling elite of Tokugawa Japan to avoid war at all costs that made possible the long peace and the numerous innovations required for that peace. Indeed, the Tokugawa elite were so averse to war that they gave up power to the supporters of Emperor Meiji, therefore ending the Tokugawa era peacefully in 1867.

This commitment to peace may be the best first step the world could take in solving its multiplicity of problems. In other words, the world needs new thinking, a developing of new sensibilities, if it were to survive and prosper. What I propose here is that the new thinking, the new sensibilities could in fact be pretty old, waiting to be extracted from the informational fossils of Tokugawa Japan.

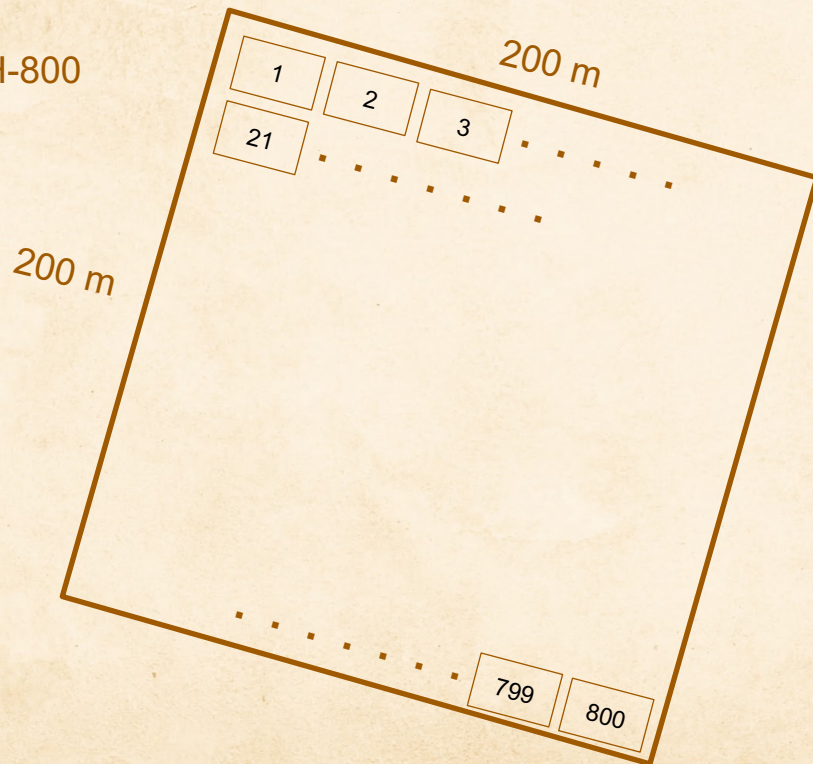
And this is where Edoverse enters. By visiting the virtual Edo = Edoverse, which is a recreation of the landscape and reconstruction of the society of Edo, and experience the city and the world beyond as an Edo citizen would have, you will naturally be cultivating perspectives that enabled the Edo inhabitants to take on the numerous problems they faced in their days, which happen to be so similar to the ones we ourselves face today. Edoverse will not be a mere portal, game space, e commerce site, and a virtual society. It will be all of the above, and an experience that will transform you for the future.

TTH former Tottori-han

1 unit : around 50 m<sup>2</sup> (around 15 tsubo)





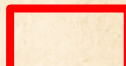

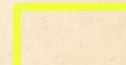
TTH-1 ~ TTH-800





# Edoverse Development Season - 1



-  Naikaku  
Innner shell
-  Nishi-no-maru  
Pase-1  
Allocation
-  Daimyo-Koji  
Phase1  
Land Auction
-  Oote-Mae  
Phase-2
-  Sakurada-mon  
Phase-3



# Edoverse Land NFT Sale #1 – Daimyo-Kouji Area

(Land NFT Sale –Season1 – Phase1)

Sale Status:	Edoverse #1 Land NFT Sale (Season1 – Phase1)
Area:	Daimyo-Kouji Area
Sale Unit:	9,690 Units
Airdrop:	(90 units)
White List:	(3600 units) - to C / to B 5% discount sale
Spec:	ERC721 (NFT)
Unit Price:	500 USDC/Unit
Max application:	20 units
Max Sold Amount:	4,845,000 USDC
Sale Date:	7 second, 7minute, 7 am on <b>7th July, 2022</b> (UTC)
Sale Method:	First come, first served

Daimyo-Kouji Area is located in east of Edo castle, just next to Edo castle inner shell. In Edo period, the place was one of the most prestigious area where major important regional area was very precious district where is known as Marunouchi that many top-end companies' HQs are located and has Tokyo Station (Central Station in Tokyo) and Yurakucho Station in Japan Rail Road Line.

In Edoverse, Daimyo-Kouji area has several important public facilities such as Fire Department (Hikeshi-Yashiki), Public Regional Court (Hojou-sho), North City Hall (Kita-Bugyo-sho), South City Hall (Minami-Bugyo-sho), Special Envoy Temporal Mansion (Denso-Yashiki) and Ministry of Education (Daigaku-no-Kami).

In phase 1 of season-1, 27 sites that were old Daimyo mansions in Daimyo Kouji are divided into around 10,000 units (9,690 units) to sell to public as NFTs. 1 unit in this sale is assessed at around 50 m<sup>2</sup> (around 15 tsubo in Japanese “tsubo” term) in the real geographic measure in Tokyo.

**Land NFT Sale Units:** Total 9,690 units including public facilities

KMH	former Kumamoto-Han	600 units
TBH	former Tatebayashi-Han	210 units
YDH	former Yoshida-Han	200 units
MMH	former Matsumoto-Han	320 units
TMH	former Tsurumaki-Han	160 units
SYH	former Sekiyado-Han	420 units
OYH1	former Okayama-Han-1	350 units
FYH	former Fukuyama-Han	700 units
OYH2	former Okayama-Han-2	400 units
TYH	former Tsuyama-Han	610 units
NOH	former Nishio-Han	450 units
IMH	former Iwamura-Han	230 units
MBH	former Mibu-Han	180 units
NSH	former Nagashima-Han	180 units
TDH	former Tendoh-Han	110 units
KYH	former Katsuyama-Han	380 units
TTH	former Tottori-han	800 units
KCH1	former Kochi-Han-1	380 units
TSH1	former Tokushima-Han-1	550 units
KGH	former Koga-Han	220 units
TAH	former Takasaki-Han	210 units
OZH	former Okazaki-Han	220 units
TKH	former Takatsuki-Han	160 units
KSH	former Kasama-Han	300 units
SBH	former Shimabara-Han	240 units
KCH2	former Kochi-Han-2	90 units
TSH2	former Tokushima-Han-2	40 units

### Public Facilities:

NCH	North City Hall	160 units
SCH	South City Hall	150 units
PRC	Public Regional Court	150 units
DY	Special Envoy Mansion	150 units
MOE	Ministry of Education	270 units
FD	Fire Department	100 units

## Land NFT Sale #2 – Oote-Mon Area (Land NFT Sale –Season1 – Phase2)

Area:	大手門地区 (Oote-Mon Area)		
Sale Unit:	5,000 Units	#NFTs	<u>Daimyo Mansion</u>
Airdrop:	to be announced	1030	former Hitotsubashi-Tokugawa
White List:	to be announced	810	former Himeji-Han1
		280	former Himeji-Han2
		280	former Oumi-Han
		500	former Shonai-Han
Spec:	ERC721 (NFT)	480	former Kokura-Han
		680	former Fukui-Han
Unit Price:	500 USDC/Unit	240	former Kakegawa-han
		240	former Sabae-Han
Max application:	20 units		
		460	former Magistrate Mansion
Max Sale Amount:	4,845,000 USDC		
		Total: 5000 NFTs	
Sale Date:	12th December, 2022 (UTC)		
Sale Method:	1) First come, first served 2) Digital Twin Premium Package Partner Plan		